

JINCHEN GE

+44 (0) 7856781695 ◊ jinchen.ge18@gmail.com ◊ gejinchen.com

EDUCATION

University of Cambridge Master of Philosophy in Advanced Computer Science	<i>October 2020 - July 2021</i> Grade: 86/100 (Distinction)
Imperial College London Master of Science in Advanced Computing	<i>October 2018 - October 2019</i> Grade: 73/100 (Distinction)
University of Bristol Bachelor of Science in Computer Science	<i>September 2015 - July 2018</i> Grade: 74/100 (First-Class Honours)

PUBLICATION

- Catherine Tong*, Jinchun Ge* and Nicholas D. Lane. Zero-Shot Learning for IMU-Based Activity Recognition Using Video Embeddings. In IMWUT Vol. 5 (4).

*Equal Contributions

PROJECTS

- Zero-Shot Learning for IMU-Based Activity Recognition** November 2020 - June 2021
 - Proposed a novel video embedding space that could be used instead of the traditional manual-attribute spaces or word embedding spaces as the semantic space for zero-shot human activity recognition. (PyTorch)
 - Our results on popular benchmark datasets show that the video embedding space could achieve performance that is comparable to or even better than the much more expensive manual-attribute spaces.
- An Intelligent Camera Trapping System** November 2020 - January 2021
 - Designed an animal recognition mechanism that aims to run on typical camera-trapping hardware. (Keras, TensorFlow)
 - Built a simple camera trap (480MHz CPU, 16MB RAM) and deployed the recognition mechanism using model compression techniques such as quantization and knowledge distillation, observed an at least 50% decrease in power consumption when using the camera trap to monitor specific animal species. (MicroPython, C++)
- Detail-preserving Denoiser for Monte Carlo Renderings** October 2018 - October 2019
 - With very limited computational resources and 3D models, rendered and augmented a high-quality dataset which has 4 to 256 times more rendering sample rates than existing datasets. (Python, C++)
 - Designed and constructed a denoising system that aims to overcome the over-blurring effect of traditional techniques by integrating novel loss functions including adversarial loss and perception loss. (PyTorch, Azure)

WORK EXPERIENCE

- Graphcore** September 2021 -
Graduate AI Engineer
 - Implement and optimise machine learning applications using Graphcore's IPUs. (C++, Python, PyTorch, TensorFlow)
 - Support machine learning innovators such as research groups or tech start-ups with their state-of-the-art applications.
- Suzhou Maxnet Network Security Technology Co., Ltd** June 2018 - August 2018
Development Intern
 - Designed and implemented deep-learning-based captcha breaking systems for various captcha strategies with different symbols, different interactive patterns, etc., increased the accuracy by around 80%. (Keras, scikit-learn, pandas)
 - Actively involved in the localization of the financial information software - Thomson Reuters Eikon, translated more than 5000 professional terms and UI units.
- Unis-WDC Storage Co., Ltd** June 2017 - August 2017
Python Development Intern

- Worked with other 4 team members on developing and maintaining a RESTful back-end, which enables object-based storage on storage clusters. (Linux, Python, Django, REST API)
- Implemented a flexible update system and designed a key distribution system.

TECHNICAL STRENGTHS & SKILLS

Programming Languages	Python, C/C++, Java, JavaScript, HTML5+CSS, MATLAB
Software & Tools	PyTorch, Keras, GPy, MPI, OpenCL, scikit-learn, pandas, Django, Maya, Azure

HONORS

- Barry Thomas Scholarship in Computer Science
- Netcraft prize for top 10 students in Computer Science